
In Praise of Contradiction: How to Help Groups Uncover What They Privately Believe

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Misrepresentation under social pressure

- **Choosing a restaurant** with friends: Italian or Japanese?
You prefer Japanese. All have already said “Italian”.
You say “Italian” too.
- **Homosexual coming-out**: easier when others have already come-out.
- **Departement meeting**: you think the PhD candidate is Excellent.
The head says “Terrible”; you just say “I think she’s Very Good”.
- **Misrepresenting** one’s view (belief, preference):
your **public** view **differs** from your **private** view.
- Here: because of a perceived **social pressure**.
(Kuran, 1995, *Private Truths, Public Lies*, Harvard UP)
=“compliance-based misrepresentation”.
- Typical situation: oral, sequential public expressions (“votes”).

Misrepresentation – empirical aspects

- Compliance-based misrepresentation can occur:
 - even with a low social pressure,
 - for laypeople or experts.
- Experimental clues:
Asch (1951), Sunstein (2005), Urfalino and Costa (2015).

Detrimental consequences for the group

- **Immediately:** some private views are not known to the group.
 - **Dynamically:** hiding a private view has an impact on the views expressed by others (snowball effects).
- ⇒ **distortion** of the collective view or decision

- **Our question (applied and normative):**
can we find an **efficient and applicable** procedure
to **decrease the distortion** of views
(because of compliance-based misrepresentation)?
- **Object of inquiry:**
 - small deliberative groups, e.g. expert panel,
 - no inquiry about Nature (any more)
(\neq Zollman 2010, Mohseni and Williams 2019)

- **Compliance-based misrepresentation:**
public view \neq private view, because of social pressure.
- Misrepresentation **because of social pressure:**
 - **not** because of **deception**,
 - **not** because of **strategic reasoning**,
 - ...
- **Not any kind** of conformism:
 - an agent **has a different private view**,
 - **not** rooted in a **change** of private views (no learning, no persuasion, no informational cascade, no anchoring...)

In Praise of Contradiction

- ① A model of misrepresentation
- ② Existing results
- ③ Improvements
- ④ Conclusion

The model — generalities

- Typical situation: a small group deliberates and votes, in an oral and sequential way, on **one binary question**.
- We assume agents' **private views don't change**.
Two possible **interpretations**:
 - deliberation is actually well separated from vote,
 - just an analytical assumption, study one mechanism.Methodologically: a **baseline** model, to be complexified.
- “Views” = preferences and opinions.
We **don't assume** there is a matter of fact, or one correct view.
- We assume the group takes its decision **with the majority rule**.
- We are interested in the group's **distorted decisions**:
difference between decisions made with&without misrepresentation.

A model of misrepresentation

- n agents, sitting around a table, with a Yes/No question.
- Each agent i has a richer view than just Yes or No:
she has a **private view** p_i in $[0, 1]$.
- How does the $[0, 1]$ view map onto Yes/No?
 - $[0, 0.5]$ is expressed as 0.25 (=No),
 - $]0.5, 1]$ is expressed as 0.75 (=Yes).This defines the function Proj.



The model, continued

- **Without** misrepresentation, agent i expresses the view $e_i := \text{Proj}(p_i)$.
- **Misrepresentation** (informally): the expressed view an agent expresses a view which is somewhere between her private view and the group's expressed view (social pressure).
- Define the **group's expressed view**:
 $G_i =$ linear average of the i already expressed views.
- In case of several table rounds,
 G_i is the linear average of the last $n - 1$ expressed views.
- **Misrepresentation** for agent i :
 $e_i = \text{Proj}[(1 - \alpha)p_i + \alpha G_{i-1}]$.
and $e_1 = \text{Proj}(p_1)$.

Parameter $\alpha \in [0, 1]$: the misrepresentation rate.

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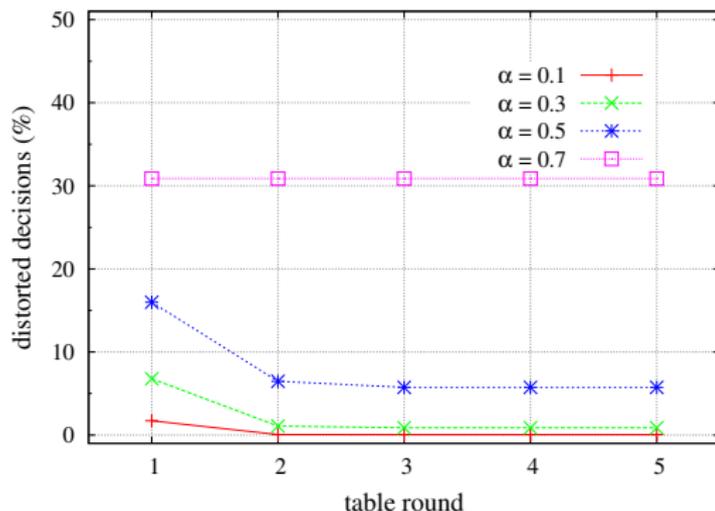
IMPROVING DELIBERATIONS BY REDUCING MISREPRESENTATION EFFECTS

CYRILLE IMBERT, THOMAS BOYER-KASSEM, VINCENT CHEVRIER AND
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- In that paper, suggested improvements:
 - #1 Hold several table rounds,
 - #2 Speak in a random order,
 - #3 Express fine-grained opinions,
 - #4 Create a dissenter-friendly atmosphere.
- **Today: focus on #1 and #2**, so as to still improve them.

#1: Several table rounds ($n = 5$)

- **Results** for $n = 5$ (+ in the paper, phase space study)



- Distortion can be **large** after 1 table round.
- **Quick decrease** with rounds, except for a too large α .
Beyond a threshold $\alpha_t = 2/3$, dissenting becomes mathematically impossible.
- **Moral #1:** groups should really hold 2 (or 3) table rounds.

#2: Order of speech — modeling

- Previous graph: simulations have been run with agents speaking **in a random order**.
- But in real life, agents sit or speak **in a correlated way**.
- **Does it matter?**
Let us compare with the **decreasing or increasing orders** (maximal effect).

#2: Comparison random vs in/decreasing orders ($\alpha = 0.5$)

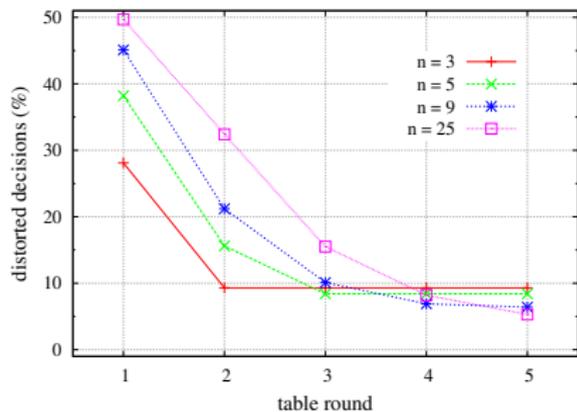
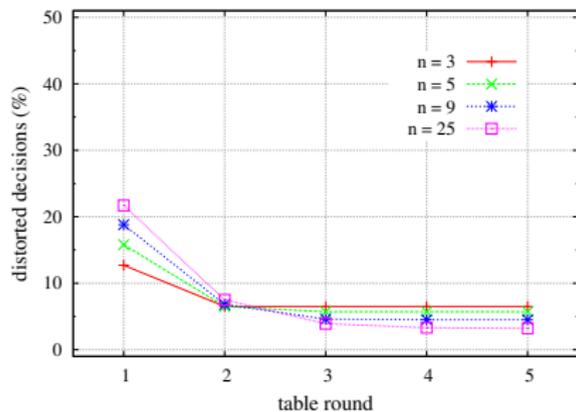


Figure: Left: random order. Right: in/decreasing order.

- With the in/decreasing order:
 - **distortion is about twice** that with the random order.
 - **many table rounds** are needed for large groups (≈ 100 interactions)!
- **Moral #2: groups should really care about the random order of speech**

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The problems with holding several table rounds

- Problem: it's **long**. The larger the group, the worst (more table rounds needed... with a larger table!).
- Problem: people **don't like publicly changing their minds** (Madison 1787)

The problems with adopting a random order of speech

- Practical problem: do you have a random number generator?
- Theoretical problem: **only ok on average** (conformist cascades are still possible).
- Theoretical problem: **still** some significant **distortion**.

Can we do better than random, in just one round?

A fair defense?

- Why distortion? The view with more private supporters was publicly **not well defended** because the opposed view was **expressed first**, and a **conformist cascade** ensued.
- To prevent that: give each view a chance **with a fair defense** — alternate?
- Idea: ask **private supporters** of both sides to speak alternatively
- Problem: one doesn't have access to private views — they are private!

A fair defense?

- Other idea: ask **public supporters** of both sides to speak alternatively.
- **In practice:** organize an alternate defense (=“Alternate1”)
 - who wants to publicly defend A?
 - who wants to publicly defend B?
 - who wants to publicly defend A?
 - who wants to publicly defend B?
 - ...

At each step, agents answer based on the view e_i they would publicly express.

- And **pick randomly** which view is first defended.
- **Advantages** of Alternate1:
 - very simple procedure,
 - dissenting is not frowned upon, but looked for, which should decrease distortion.

Alternate1: results

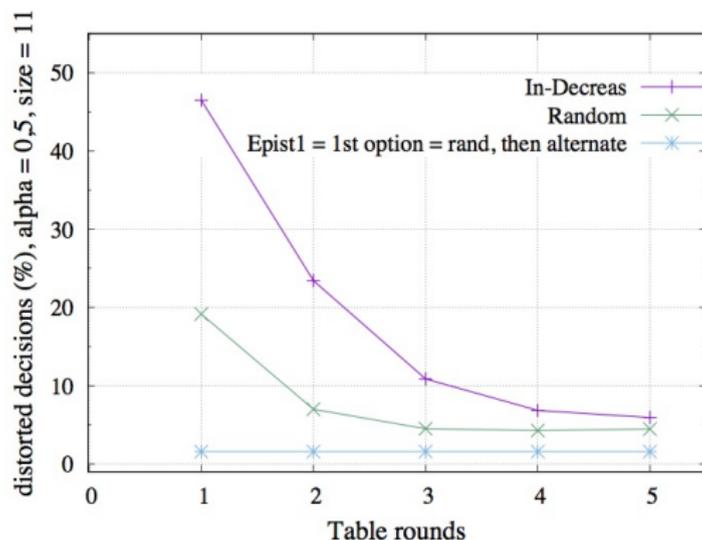


Figure: Influence of the table rounds (group of 11, $\alpha = 0.5$).

- Very low distortion at the first table round.
- No use to have more table rounds.
(The cascade has been killed from the start!)

Alternate1: results

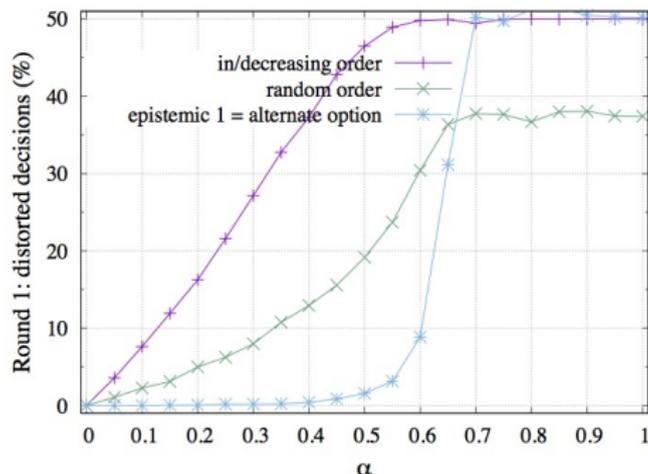


Figure: Influence of α (group of 11, first table round).

- For high α , alternate1 is **as bad as the in/decreasing order!**
- **Why?**
Alternate1 treats equally both views **even if one is in minority.**

Alternate2 procedure

- The problem is **when a minority view is defended first**.
- Solution: instead of starting with a random draw of a view, start with a **random draw of an agent**.
- **Alternate2:** random draw of an agent, then alternate defense.

Alternate2: results

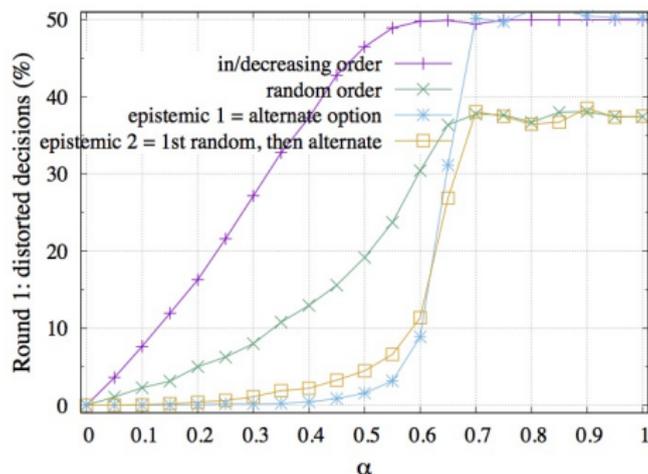


Figure: Influence of α (group of 11, first table round).

Alternate2 takes the best of both worlds — **problem solved**.
Psychological mechanism still here, but no effect at the group level any more.

(+ phase space study)

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Conclusion

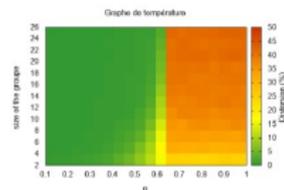
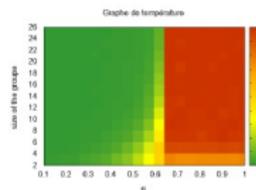
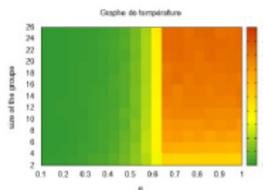
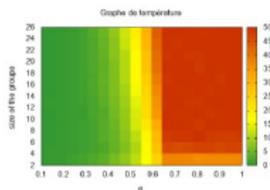
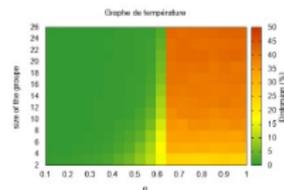
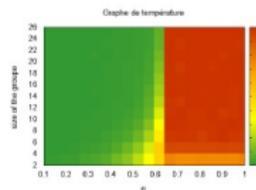
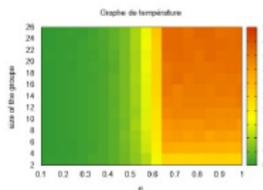
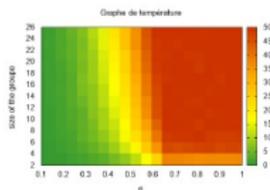
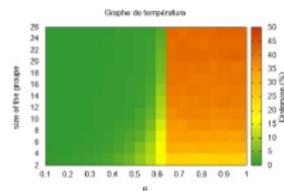
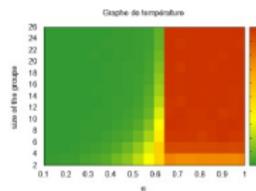
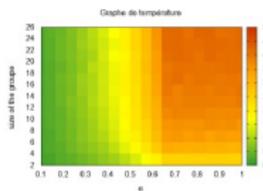
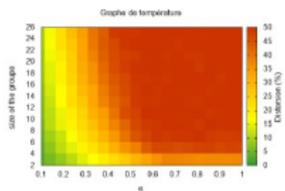
- Misrepresentation effects can spoil oral votes, but they can be significantly reduced.
- Better than random order: alternate defense of views.
“Does someone feel different?”, instead of “We all agree, right?”.
- And first pick randomly an agent, not a view.
- Simple, easy to implement, very efficient.
- Next steps:
 - to be tested in real life,
 - to be combined with models of opinions.



Why not just secret voting?

- ▶ **Too heavy** procedure.
For all (small) decisions in all (informal) contexts? (practical reason)
- ▶ Can be seen as a **distrust**. (epistemic & political reason)
- ▶ Experts should be **accountable**. Need for **openness** and publicity.
Some decisions are required to be public by law (e.g. FDA).
(epistemic & political reason)
- ▶ “No need to vote, we all agree after this oral deliberation”
Precisely not!

Phase space study



- **Asch's experiment (1951):**
 - an easy epistemic task
 - when judging individually, agents give the right answer at $> 99\%$.
 - after one agent (an actor) has given the wrong answer, this can drop at 68%!
- When in a panel of three, **American judges** often conform.
Sunstein (2005, *Why Societies Need Dissent*, Harvard UP, chap. 8)
- In **FDA scientific expert committees**, switching from a sequential vote to a simultaneous vote decreased the proportion of unanimous votes. (Urfalino and Costa 2015, "Secret-public voting in FDA advisory committees", in J. Elster (ed.) *Secrecy and Publicity in Votes and Debates*, CUP.)